



# Bitcoin, Blockchain and Beyond...

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# Overview

- **What's a (Digital) Currency ?**
- **Bitcoin: Revolutionary ?**
- **The Blockchain**
- **Ethereum and recent developments**
- **The Future**



**What is a (Digital) Currency?**



# Currencies, Trust and Confidence

- The value of a currency is based on:
  - The trust that users have in the currency
  - The perceived utility of the currency
- The value is not always based on the actual worth of the coin
- In other words, currency is a ‘token’ of a consensus decision
- Digital currencies and many other private currencies are also tokens

# Trusted Intermediaries

- We are used to dealing with ordinary currency, which is technically called **fiat currency**
- Fiat currencies require a **trusted intermediary** such as the Government or Banks to facilitate and guarantee transactions
- Because of the intermediary, digital transactions are always traceable (unlike cash transactions)
- Intermediaries are able to stop transactions and freeze accounts of individuals or institutions
- Sometimes trusted intermediaries abuse the trust of others (or get hacked)



# **Bitcoin: Revolutionary?**

**“We reject kings, presidents and voting.  
We believe in rough consensus and running code.”**

— Internet Engineering Task Force (IETF)



**“...[with cryptography] no amount of  
violence will ever solve a math problem.”**

— Jacob Appelbaum, Cypherpunks:  
Freedom and the Future of the Internet



# Bitcoin, the original Cryptocurrency

- A paper entitled “Bitcoin: A Peer-to-peer Electronic Cash System” appeared on the Internet towards the end of 2008
- The paper had an end-to-end description of a community-controlled digital currency
- It turned out that the author of the paper, Satoshi Nakamoto, was fictional
- The associated domain, bitcoin.org, was registered anonymously in Aug 2008

# Bitcoin: Design objectives

- Create a Digital Currency that:
  - Would enable **direct transfer of value** between two entities unknown to each other (except by their addresses) over the Internet
  - Would not require any third party as a “Trusted Intermediary” for any purpose (eg., as book-keeper or transaction validator)
  - Assumes that the network has a significant number of malicious/dishonest nodes (who provide wrong info, “hack” records, spend a coin that is already spent etc)

# Bitcoin Properties

Bitcoin, according to the original definition:

- Is a currency based on cryptography
- Is meant to make payments and financial transfers
- Assumes that the network has malicious actors but these are less than the majority (in terms of computing power)
- Addresses the double-spending problem
- Maintains decentralized, tamper-proof community accounts, through consensus process based on **“proof-of-work”**
- Provides for parties to be protected by pseudoanonymous identities
- Allows nodes to join and leave at will

# Bitcoin: What's innovative?

- No central controller, no master node...
- Easy to transfer, secure, verify, granulate
- Predictable, limited in supply
- Not backed by gold or debt, but by perceived value
- Has (weak) anonymity for parties
- Freeze-proof: Third party cannot block transactions
- Faster and cheaper than fiat currency
- Integrity protected by cryptography

# Bitcoin: What can you do with it?

- Transfer bitcoin currency (BTC) to another party identified by their address
- Receive BTC into an address from another party
- Create any number of new addresses to receive funds
- Create a multiparty (“MultiSig”) transaction (eg., 2 out of 3 parties can approve)
- Create escrows through MultiSig

# Bitcoin: What does the Network do?

- Ensure that the network is open for everyone to enter/exit
- Ensure that transactions are validated and placed into blocks in a reasonable time through consensus (“mining”) and confirm transactions
- Dynamically calibrate the proof-of-work mechanism to ensure blocks are mined in a reasonable time
- Reward the miner who puts together a valid block with new bitcoins (12.5 BTC right now)

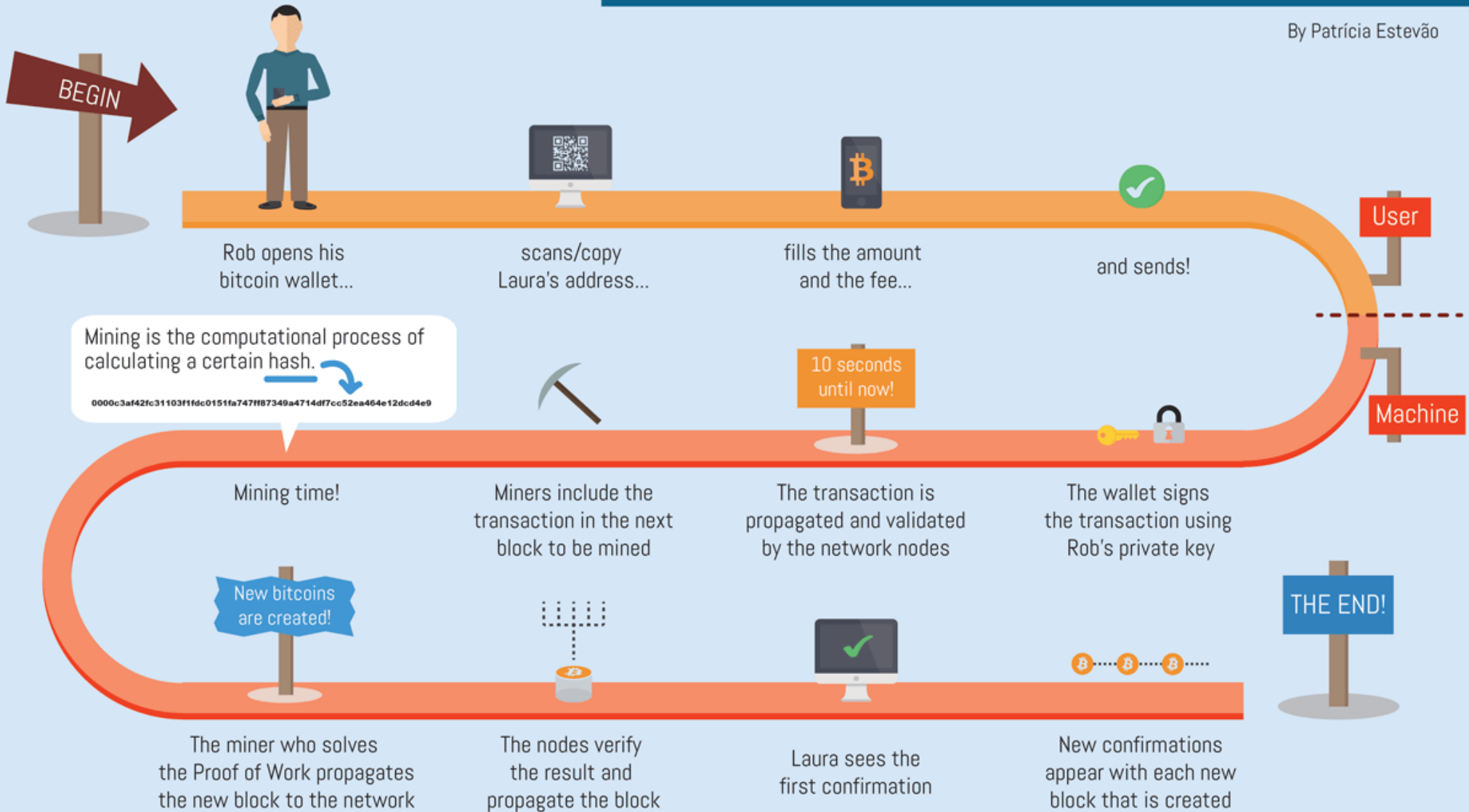
# Bitcoin Exchanges

- Bitcoin Exchanges do the following tasks:
  - Convert between Fiat Currency and BTC/BCC (and other cryptocurrencies)
  - Provide user wallets
  - Report to Government and LEA
  - Provide Escrow and other financial services
  - Charge transaction fees to support themselves

# THE BITCOIN TRANSACTION LIFE CYCLE

Rob's quest to send 0.3 BTC to his friend Laura

By Patrícia Estevão





# Bitcoin facts

- Global currency that's not controlled by any Government
- A person's wallet contains private keys only...duplicating it does not double the money
- If wallets are lost, coins are irretrievable
- Transactions cannot be reversed. Escrow is possible
- Anyone with computing power more than 50% global computing power can take over the currency

# Bitcoin today

- From its initial price levels (in 2010, a \$25 pizza costed 10,000 BTC), BTC crossed \$5800 in Oct '17
- The total market capitalization of BTC is about \$95 billion (Oct 2017)
- As of today, the bitcoin protocol has not been hacked even once (although lots of BTC have been lost) and the chain has forked a couple of times
- Some consider Bitcoin to be a high-return investment (but it's also high risk, and legally in a grey area)

# Bitcoin in Summary

- The revolutionary aspect of Bitcoin is not that it is a universal digital currency, nor that it is easy to use
- **The Bitcoin has brought in a Revolution in Trust**, where we do not need Governments or other ‘trusted’ central authorities to transact or even to store critical information
- In the Bitcoin system, it is the **Blockchain** that implements the important property of immutable storage



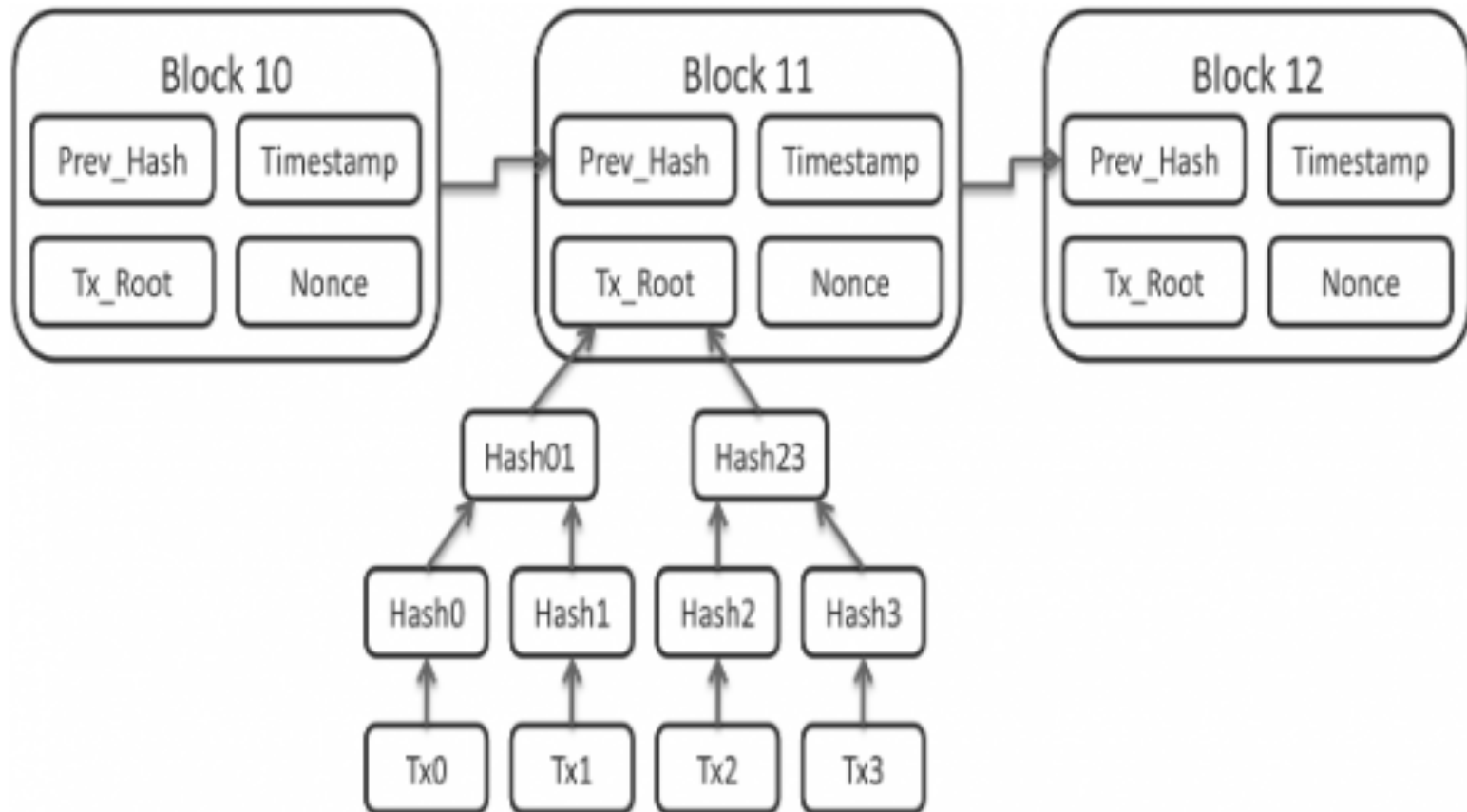
# **The Blockchain: The Internet of Truth?**

**“Anybody can put something up on the Internet. It’s harder and harder to find out what the truth is.”**

— Robert Redford



# Blockchain: Simplified Structure



# What is unique about the Blockchain?

- Unlike a database that can be hacked into by malicious entities, a blockchain cannot be modified once written, because:
  - Many identical copies of the blockchain exist
  - Blockchains are append-only. If an earlier block is modified, all the subsequent blocks instantly become invalid & need to be rebuilt
  - Insertion of incorrect data into a block by a malicious node will cause it to be rejected by the rest of the nodes
  - All this is done without any “trusted” central authority



# **The Post-Bitcoin Scenario**





# **“Code is Law”**

— Lawrence Lessig, Harvard Law School

# After the Bitcoin

- The success of bitcoin and its limitations (for instance, long confirmation times and the absence of a Turing-complete scripting language) spawned a large number of 'Altcoins'
- Many of these were currency (Litecoin, Dogecoin), or special purpose (NameCoin)
- Gradually, people began to feel the need for a blockchain-based generic computing platform

# Ethereum

- The first of these generic blockchain-based platforms is Ethereum:
  - A Blockchain-based global computer with numerous nodes with no entry barriers
  - Has a Turing-complete embedded programming language
  - Has two kinds of accounts: (a) User accounts; (b) Contracts
  - Contracts are applications (or blocks of code) that can execute autonomously
  - The state of the entire Ethereum ecosystem is stored in the Blockchain

# Ethereum (2)

- In effect, Ethereum is a global, secure, blockchain-based computer that:
  - Has its own blockchain that can be used to store user accounts or contracts
- Has its own currency, “Ether”  $\Xi$ , for storing/transacting value
- Can store and execute Smart Contracts which are code blocks
- Every node stores the full blockchain
- Contracts can call other contracts or transfer currency
- Uses “gas” (fees) to impose execution/storage limits

# Ethereum Innovations

- Multiple Digital Currencies: Ethereum makes it easy to issue custom digital currencies
- Smart Contracts: Ethereum's blockchain can hold transactions as well as code, which enables creation of smart contracts that are triggered by conditions
- Smart Property: Property can be represented as smart tokens which can be traded & transacted
- Decentralized Autonomous Organizations (DAOs): All the above combined, together with protocols, to make a self-governing, self-executing organization

## Non-Financial Use Cases

### Digital Content/Documents, Storage & Delivery



BitProof, Blockcai, Ascribe, ArtPlus, Chainy.Link, Stampery, Blocktech (Alexandria), Bisantyum, Blockparti, The Rudimental, BlockCDN

### Authentication & Authorization



The Real McCoy, Degree of Trust, Everpass, BlockVerify,

### Digital Identity



Sho Card, Uniquid, Oname, Trustatom

### Marketplace



Providing premium rights & brand based coins: MyPowers

### Smart Contracts



Otonomos, Mirror, Symbiont, New system Technologies

### Real Estate



Factom

### Diamonds



Everledger

### Gold & Silver



BitShares, Real Asset Co., DigitalTangible (Serica), Bit Reserve

### Reviews/Endorsement



TRST.im, Asimov (recruitment services), The World Table

### Blockchain in IoT



Filament, Chimera-inc.io, ken Code – ePlug

### App Development



Proof of ownership for modules in app development: Assembly

### Network Infrastructure & APIs



Ethereum, Eris, Codius, NXT, Namecoin, Colored Coins, Hello Block, Counterparty, Mastercoin, Corona, Chromaway, BlockCypher

### Other



Prediction platform:

Augur



Election Voting: Follow My Vote



Patient Records management: BitHealth

## Financial Use Cases

### Currency Exchange & Remittance



Coinbase (Wallet), BitPesa, Billion, Ripple, Stellar, Kraken, Fundrs.org, MeXBT, CryptoSigma

### P2P Transfers



BTC Jam, Codius, BitBond, BitnPlay (Donation), DeBuNe (SME's B2B transactions)

### Ride Sharing



La'zooz

### Data Storage



Storj.io, Peernova

### Trading Platforms



equityBits, Spritzle, Secure Assets, Coins-e, DXMarkets, MUNA, Kraken, BitShares

### Gaming



PlayCoin, Play(on DACx platform), Deckbound

# Ethereum Use Cases

- Verifiable Electronic voting
- Community-owned databases (eg., farmers, consumers)
- E-Tendering
- Internet of Things (IoT)
- Online medical records
- Land records
- Digital document management

# Technical aspects of Ethereum

- Ethereum runs as the **Ethereum Virtual Machine**, a single, global, machine
- The minimum SDK consists of Ethereum CLI
- The main programming language is **Solidity**, which runs on several popular IDEs
- Apps on the platform are called **DApps** (Decentralized Applications). DApp backends run on the EVM and front-end could be on **Swarm** or **IPFS**





# Conclusions

# The Future

- Bitcoin was the first-ever cryptocurrency, and seen as a remarkable development
- The Blockchain, at the heart of Bitcoin, was considered as a disruptive development that had numerous applications
- Ethereum, with a full programming environment, is seen as a second-generation crypto platform that will have numerous general-purpose applications



**Thank you!**